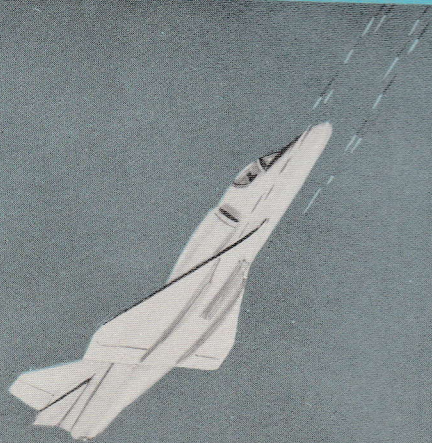
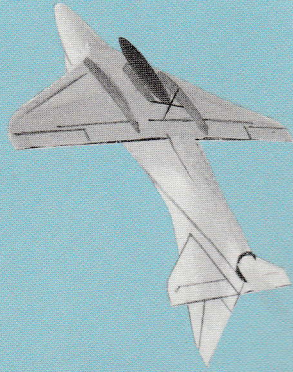




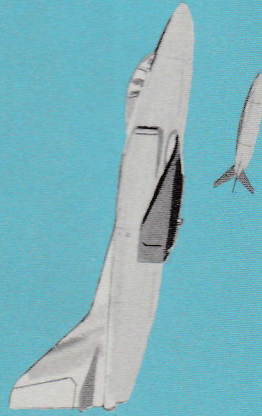
Interdiction

Bombs, rockets, guns, and missiles
against moving targets.



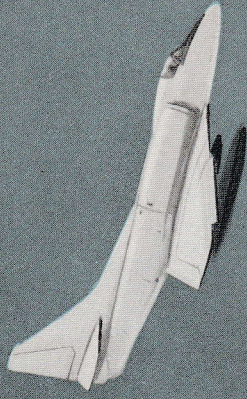
Interception

Good fighter capability with
missiles and standby guns.
Good rate-of-climb



Ground Support

Excellent visibility
Capability for many weapons
Good low-speed handling characteristics
Good low-altitude maneuverability



Area Defense

Good endurance
Can carry extra fuel with missiles
Very flexible missile loading